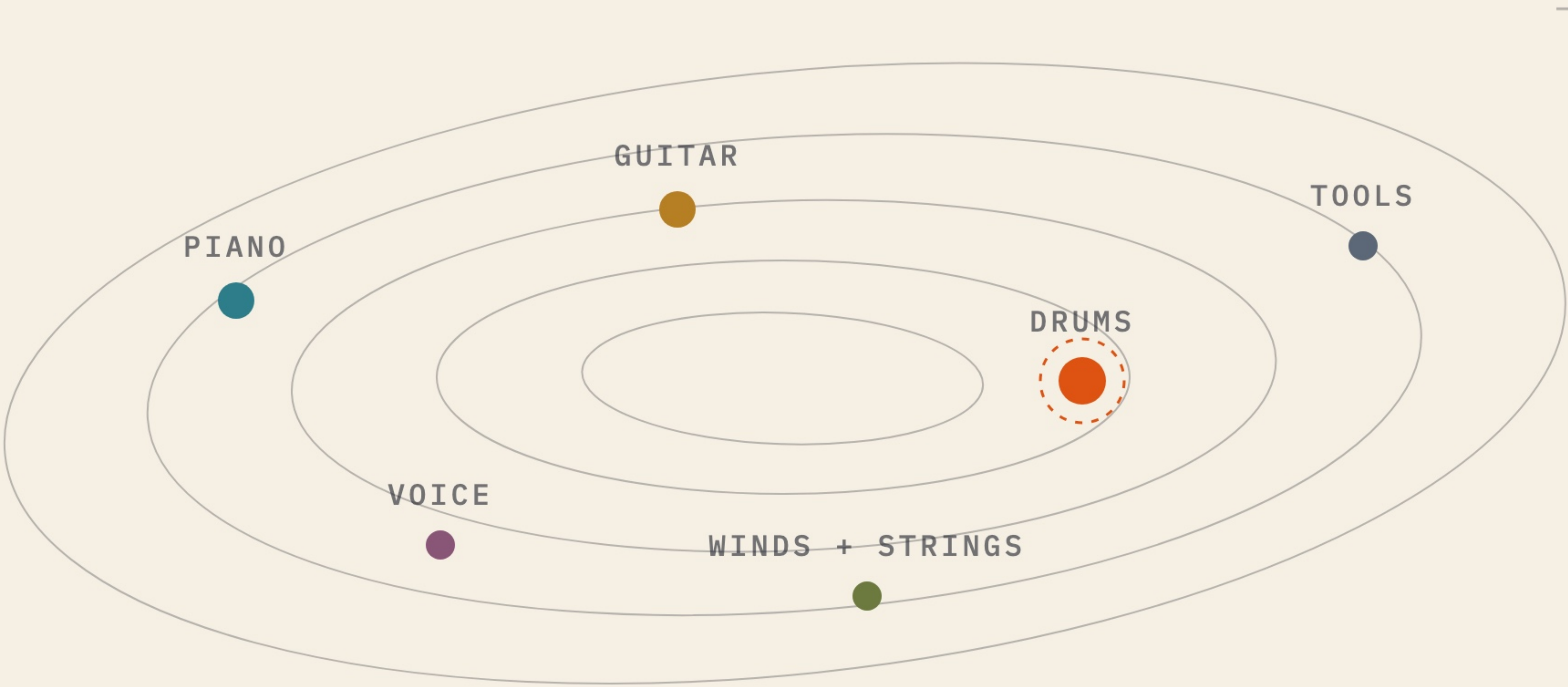


THE ONLINE MUSIC LEARNING LANDSCAPE

The first public map of the industry everyone sells into blind.



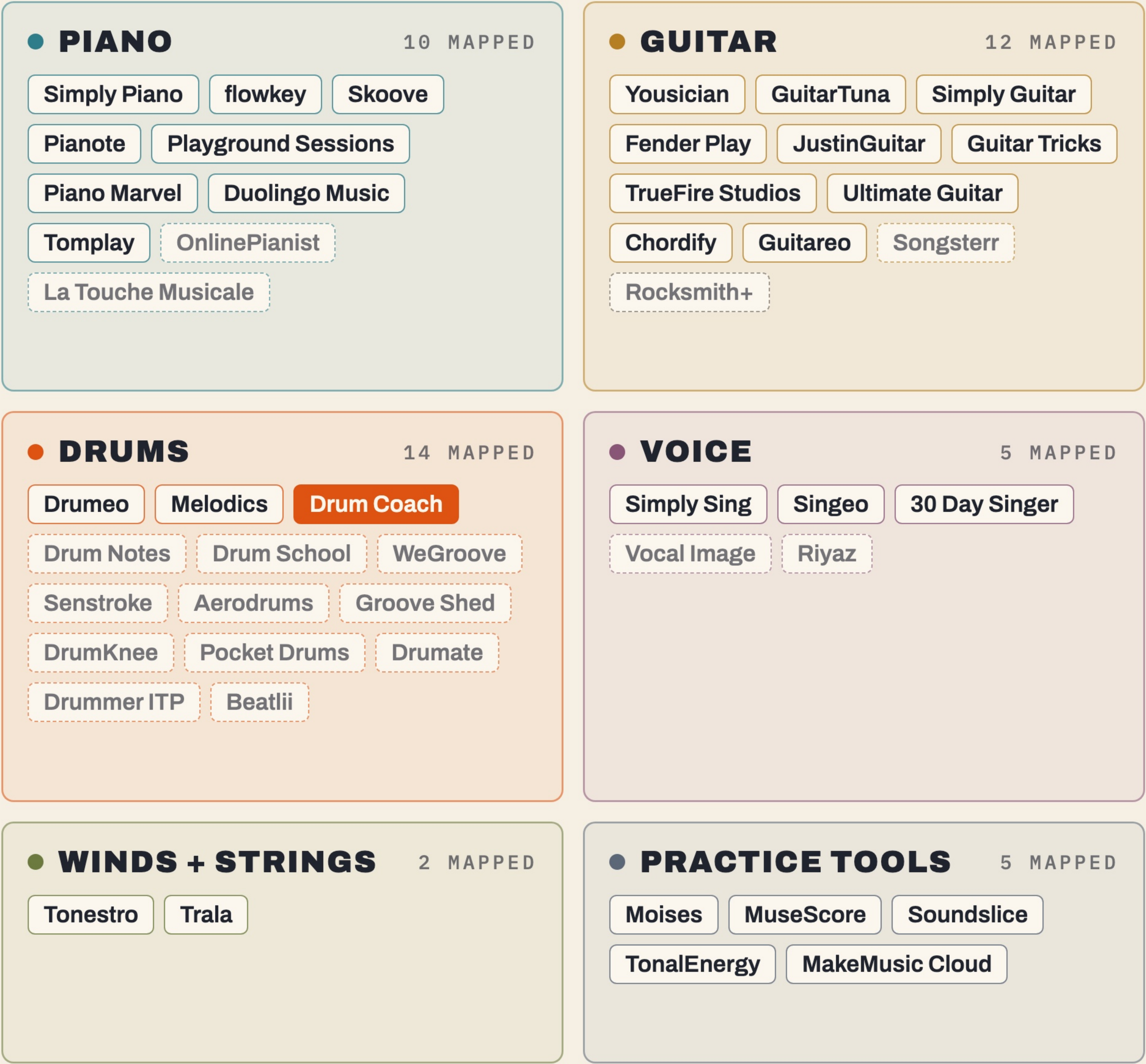
Nobody publishes this industry.

Not the manufacturers. Not the platforms. Not a single analyst. Everyone sells into it blind. So I mapped it.

HOUSE RULES OF THIS MAP

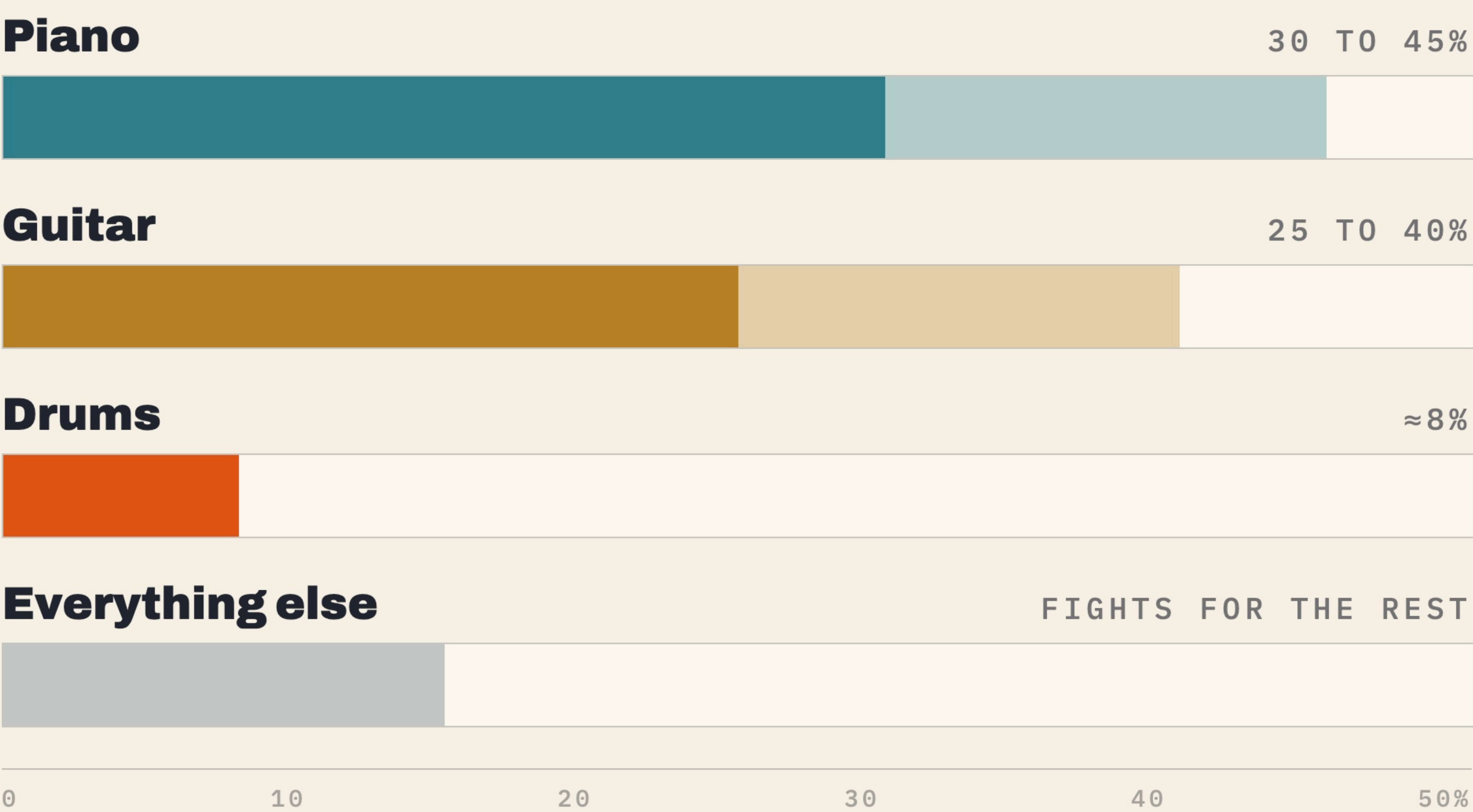
- 01 45+ platforms, clustered by instrument
- 02 Who owns them, and who owns the owners
- 03 How each one makes money
- 04 A source on every number
- 05 Estimates labelled as estimates

Six instrument clusters. One map.



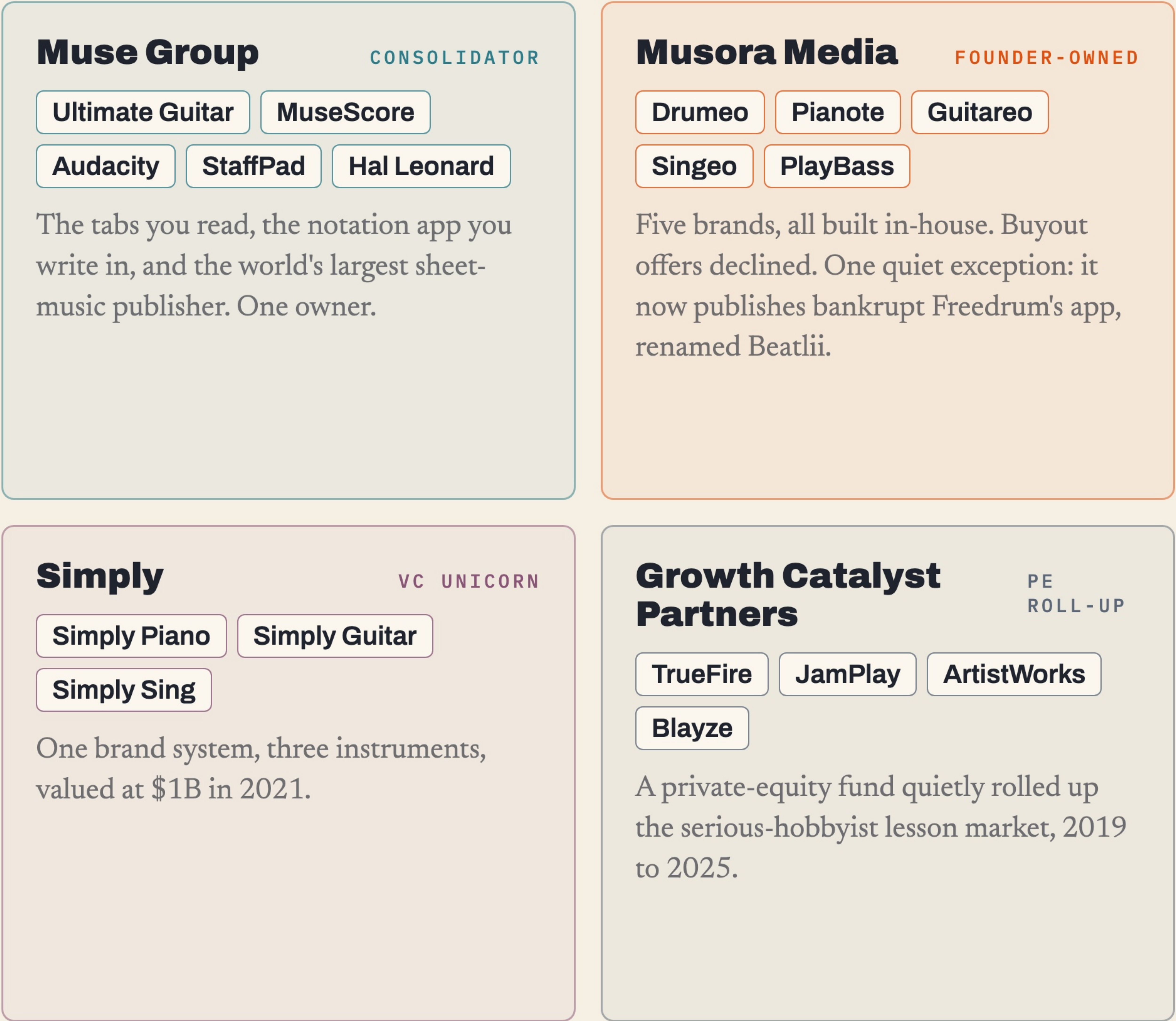
SOLID = CORE • DASHED = THE LONG TAIL • STONE = GRAVEYARD, SLIDE 9 •
MICRO-APP FLOOD: ITS OWN MAP IN OCTOBER

Every app war you've heard of is fought over two instruments.



Piano + guitar (+ ukulele) carry 65 to 80% of beginner demand. Drums is a real niche: not a rounding error, not a mass market.

The apps look independent. The ownership doesn't.



An industry that hides its numbers.

Musora (Drumeo)	“mid-eight-figure” revenue · profitable · 100k+ paid subscribers	GLOBE & MAIL 2025
Yousician	€53.0M revenue · profitable	FINNISH REGISTRY 2025
Simply	\$100M revenue · \$1B valuation a year later · nothing public since	2020 TO 2021
Everyone else	undisclosed	

Nobody volunteers numbers. They surface where a founder talks, or where European law forces a filing. The rest of the category is dark.

How the money is made.

-
- | | | |
|----|------------------------------|---|
| 01 | Freemium subscription | The category default. Simply, Yousician, flowkey, Skoove, and nearly everyone else. |
| 02 | Free funnel | GuitarTuna: 180M downloads feeding Yousician's paid apps. |
| 03 | Hardware bundle | Melodics × Roland, Alesis, Korg. flowkey & Tomplay × Yamaha. |
| 04 | Membership | Musora: one \$30/mo membership across five instrument brands. |
| 05 | Schools (B2B) | MakeMusic Cloud, quietly alive in the band room. |
-

The interesting plays are at the edges: funnels, bundles and memberships, not the default.

Manufacturers rent. They don't build.

BUILD	RENT	NEITHER
Casio: Music Space (2022)	Roland → Melodics	GEWA: no learning app found
Donner: Donner Play	Yamaha → flowkey (to 2027) · Tomplay (US 2024)	
	Alesis → Melodics	
	Korg → Skoove · Melodics	

THE EXCEPTION THAT PROVES IT

Fender Play is the only true manufacturer platform. Its celebrated pandemic surge was a free-promo peak: 930k at its height. The paying base before it: 110k. (Forbes, 2020 to 2022)

Nobody has built the drums equivalent.

Distribution alone doesn't crack this category.



Four giants, four retreats. Reach and content weren't enough. One exception stayed: that's the next slide.

One tourist stayed.

ABOVE • THE SUPER-APP

Duolingo Music rides inside an app with 137.8M monthly users, at price zero. And it sells a \$249 piano with Loog.

THE MIDDLE

Standalone subscription apps, squeezed from both sides.

BELOW • THE FLOOD

A rising tail of tiny, single-purpose micro-apps.

THE MICRO-APP FLOOD GETS ITS OWN MAP IN OCTOBER

RAUL RODRIGUES

SOURCES: FIRST COMMENT

Three things this map says.

1 Consolidation started at the edges, in publishing and schools. Consumer apps are next.

2 Reach is the scarce asset. The biggest moats in this category are free funnels, not features.

3 Everyone monetises beginners. Nobody is measured on keeping them.

Number three is the one this series keeps coming back to.

Learning to play should not be intimidating.

That's the problem I build against at Upbeat Studio: Drum Coach, 200,000+ drummers across 180+ countries.

NEXT MAP • MID-SEPT What the industry promises beginners vs. what actually happens.

CORRECTIONS Welcome, and credited. This map improves in public.